Computer Aided Design (CAD)

Lecture 5

- Arrays (2).
- Functions

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Schedule (Draft)

Topics	Estimated Duration (# Lectures)
Introduction	1
Introduction to Matlab Environment	1
Matlab Programing (m-files)	5 (3/5)
Modeling using Matlab Simulink Tool	4
Communication Systems Simulation (Applications)	3
Midterm	8th Week
Introduction to FPGA + Review on Digital Logic/Circuits	2
VHDL Modeling Language	4
VHDL Application	2
Introduction to OPNET Network Simulator	3
Course Closeout / Feedback/ project (s) Delivery	1

The Lecture is based on :

A. **Matlab by Example: Programming Basics, Munther Gdeisat**

4 Arrays in Matlab

4.1.6 Finding the Size of an Array

➢ Matlab enables you to determine the number of rows and columns in an array.

✓ To find the number of rows in X, type

```
>> m = size(X,1)
```

```
m =
     2
```

$$\mathbf{X} = \begin{bmatrix} 1 & 2 & 4 \\ 7 & 3 & 5 \end{bmatrix}$$

- Here the "1" keyword in the size function indicates that we wish to know the **first dimension** of the array X, that is, the number of rows.

✓ To find the number of columns in X, type

```
>> n = size(X,2)
```

```
n =
     3
```

- Here the "2" keyword in the size function indicates that we wish to know the **second dimension** of the array X, that is, the number of columns.

✓ To find the total number of elements in the array X, type

```
>> r = numel(X)

r =

     6
```

✓ To find the number of dimension of the array X, type

```
>> length(x)

B =

     2
```

4.1.7 Converting an Array to a Column Vector

- You can convert an array to a column vector using the colon (:) operator.
- Note that the elements have been extracted from the array X, in a column-by-column fashion.

```
>> X = [1,2,4;7,3,5]
>> x = X(:)
```

```
x =
     1
     7
     2
     3
     4
     5
```

4.1.8 Arrays Concatenation

Arrays can be concatenated (combined) together to produce larger arrays.

Example 8

Concatenate the two arrays

$$\mathbf{X} = \begin{bmatrix} 1 & 2 & 4 \\ 7 & 3 & 5 \end{bmatrix} \quad \text{and} \quad \mathbf{Z} = \begin{bmatrix} 1 & 2 & 5 \\ 8 & 3 & 4 \\ 9 & 6 & 7 \end{bmatrix}$$

to produce the array

$$\mathbf{F} = \begin{bmatrix} 1 & 2 & 5 \\ 8 & 3 & 4 \\ 9 & 6 & 7 \\ 1 & 2 & 4 \\ 7 & 3 & 5 \end{bmatrix} = \begin{bmatrix} Z \\ X \end{bmatrix}$$

Answer

```
>> X = [1,2,5;8,3,4;9,6,7];
>> Z = [1,2,4;7,3,5];
>> F = [ Z ; X ] ;
```

- Note that here we have used the semicolon (;) to combine X and Z arrays in the vertical direction.

4.1.8 Arrays Concatenation

Example 9

Concatenate the arrays

$$\mathbf{X} = \begin{bmatrix} 1 & 2 & 4 \\ 7 & 3 & 5 \end{bmatrix} \quad \text{and} \quad \mathbf{R} = \begin{bmatrix} 3 & 5 \\ 9 & 7 \end{bmatrix}$$

to produce the array

$$\mathbf{S} = \begin{bmatrix} 1 & 2 & 4 & 3 & 5 \\ 7 & 3 & 5 & 9 & 7 \end{bmatrix} = [\mathrm{X} \quad \mathrm{R}]$$

Answer

```
>> X = [1,2,4;7,3,5];
>> R = [3,5;9,7];
>> S = [X,R];
```

- Note that here we have used the comma (,) to combine X and R arrays in the horizontal direction.

Lesson 4.3 Accessing Elements in Arrays

4.3.1.1 Row-and-Column Indexing Method

$$\mathbf{X} = \begin{bmatrix} 3 & 4 & 8 & 12 \\ 2 & 5 & 7 & 11 \\ 1 & 6 & 9 & 10 \end{bmatrix} \qquad \begin{bmatrix} X_{1,1} & X_{1,2} & X_{1,3} & X_{1,4} \\ X_{2,1} & X_{2,2} & X_{2,3} & X_{2,4} \\ X_{3,1} & X_{3,2} & X_{3,3} & X_{3,4} \end{bmatrix}$$

We refer to an element in the array **X** as $X_{m,n}$,

m refers to the row number and n refers to the column number.

```
>> X = [3,4,8,12;2,5,7,11;1,6,9,10];
```

To access the element $X_{1,1}$, type at the Matlab **Command Prompt**

```
>> X(1,1)
ans =
     3
```

To access the element $X_{2,3}$, type at the Matlab **Command Prompt**

```
>> f = X(2,3)
f =
     7
```

Lesson 4.3 Accessing Elements in Arrays

4.3.1.1 *Row-and-Column Indexing Method*

- To access the last element in the first row of X, type

```
>> s = X(1,end);
```

Or alternatively use the command

```
>> s = X(1,4);
```

- To access the last element in the third column of X,

```
>> t = X(end,3);
```

Let us try to access the element $X_{1,5}$ as follows:

```
>> X(1,5)
```

Matlab responds with the error message

```
??? Index exceeds matrix dimensions.
```

This is because there is no fifth column in the array `X`!

4.3.1.2 Linear-Indexing Method

The linear indices of the elements of **X** are

$$\begin{bmatrix} X_1 & X_4 & X_7 & X_{10} \\ X_2 & X_5 & X_8 & X_{11} \\ X_3 & X_6 & X_9 & X_{12} \end{bmatrix}$$

$$\mathbf{X} = \begin{bmatrix} 3 & 4 & 8 & 12 \\ 2 & 5 & 9 & 11 \\ 1 & 6 & 7 & 10 \end{bmatrix}$$

```
>> a = X(1)

a =

     3
```

4.3.2 Accessing Rows in an Array

- You can use the colon operator (:) to access a row in an array.
- To access the first row, type

```
>> a = X(1,:)
```

Matlab responds with

```
a =
     3     4     8    12
```

- To access the last row, type

```
>> b = X(end,:)
```

```
b =
     1     6     9    10
```

- To access the last two rows, type

```
>> B = X(end-1:end,:)
```

```
B =
     2     5     7    11
     1     6     9    10
```

- To access the first and the third rows, type

```
>> C = X([1,3],:)
```

```
C =
     3     4     8    12
     1     6     9    10
```

4.3.3 Accessing Columns in an Array

- You can use the colon operator (:) to access a column in an array.
- To access the first column, type

```
>> a = X(:,1)
```

Matlab responds with

```
a =
     3
     2
     1
```

- To access the last column , type

```
>> b = X(:,end)
```

```
b =
    12
    11
    10
```

- To access the first and second columns, type

```
>> C = X(:,[1, 2])
```

```
C =
     3     4
     2     5
     1     6
```

4.3.4 Accessing a Group of Elements in an Array Using Their Indices

$$\mathbf{X} = \begin{bmatrix} 3 & 4 & 8 & 12 \\ 2 & 5 & 7 & 11 \\ 1 & 6 & 9 & 10 \end{bmatrix}$$

```
>> r = X([1,2],3)
```

$$\mathbf{X} = \begin{bmatrix} 3 & 4 & 8 & 12 \\ 2 & 5 & 7 & 11 \\ 1 & 6 & 9 & 10 \end{bmatrix}$$

```
>> e = X(2,[2,3,4])
```

$$\mathbf{X} = \begin{bmatrix} 3 & 4 & 8 & 12 \\ 2 & 5 & 7 & 11 \\ 1 & 6 & 9 & 10 \end{bmatrix}$$

```
>> G = X([2,3],[2,3,4])
```

4.3.5 Accessing Elements in an Array Using Their Values

- To find the indices of the elements whose values is greater than 7, type

$$E = \begin{bmatrix} 7 & 3 & 9 \\ 1 & 0 & 2 \\ 5 & 8 & 4 \end{bmatrix}$$

```
>>[a,b] = find(E>7);
>>[a,b]
```

```
ans =
     3     2
     1     3
```

The output of Matlab means that the elements E(3,2) and E(1,3) are greater than 7.

- To find the indices of the elements in the array E whose value is less than 3, type

```
>>[c,d] = find(E<3);
>>[c,d]
```

```
ans =
     2     1
     2     2
     2     3
```

E(2,1), E(2,2) and E(2,3)

- To find the values of the elements in E that have values that are less than 3, type

```
>>f = find(E<3);
>>r = E(f)
```

```
r =
     1
     0
     2
```

Lesson 4.5 Plotting Arrays

4.5.2 3D Plot an Array with the `mesh` Function

Let us plot the function $\mathbf{Z = X^2 - Y^2}$,

- X is in the range of [- 2, 2] and
- Y is in the range of [- 3, 3].

```
x = -2:1:2;
y = -3:1:3;
[X,Y] = meshgrid(x,y);
```

Matlab produces the arrays `X` and `Y` as follows:

```
X =
    -2    -1     0     1     2
    -2    -1     0     1     2
    -2    -1     0     1     2
    -2    -1     0     1     2
    -2    -1     0     1     2
    -2    -1     0     1     2
    -2    -1     0     1     2
```

```
Y =
    -3    -3    -3    -3    -3
    -2    -2    -2    -2    -2
    -1    -1    -1    -1    -1
     0     0     0     0     0
     1     1     1     1     1
     2     2     2     2     2
     3     3     3     3     3
```

To evaluate `Z` using Matlab, type at the **Command Prompt**

```
Z = X.^2 - Y.^2
```

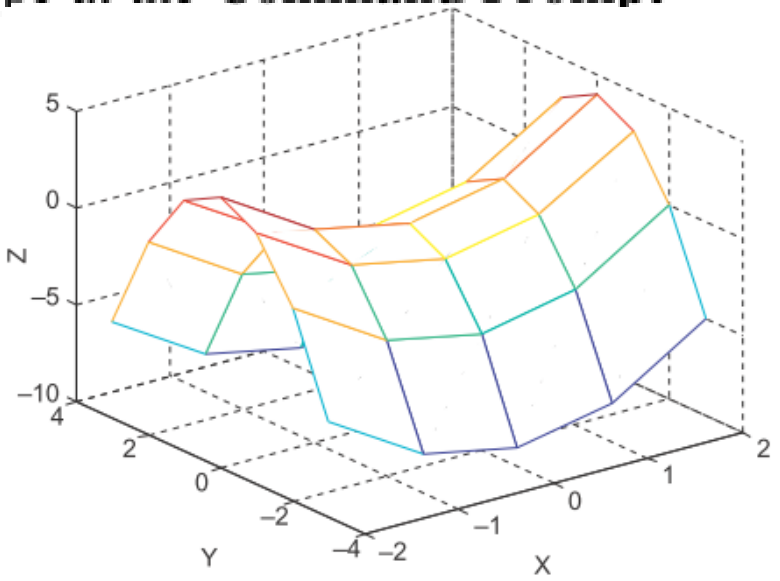
```
Z =
    -5    -8    -9    -8    -5
     0    -3    -4    -3     0
     3     0    -1     0     3
     4     1     0     1     4
     3     0    -1     0     3
     0    -3    -4    -3     0
    -5    -8    -9    -8    -5
```

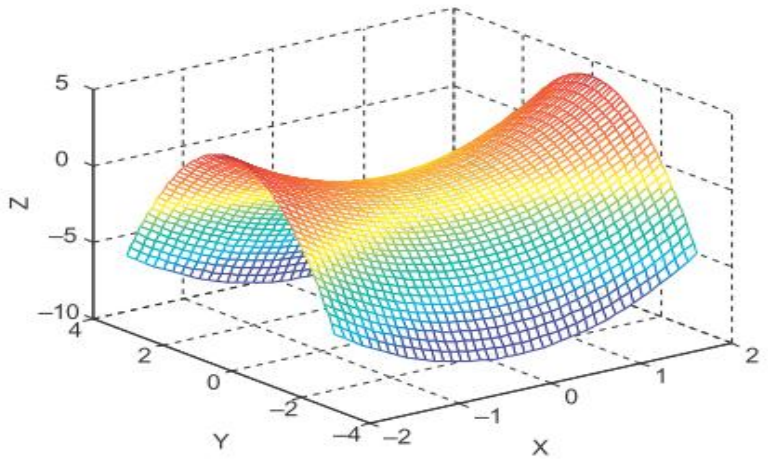
4.5.2 3D Plot an Array with the `mesh` Function

To plot the array `Z` versus `X` and `Y`, type at the **Command Prompt**

```
mesh(X,Y,Z)
```

```
clear; clc; close all
x = -2:1:2;
y = -3:1:3;
[X,Y] = meshgrid(x,y);
Z = X.^2-Y.^2;
mesh(X,Y,Z)
xlabel('X')
ylabel('Y')
zlabel('Z')
```





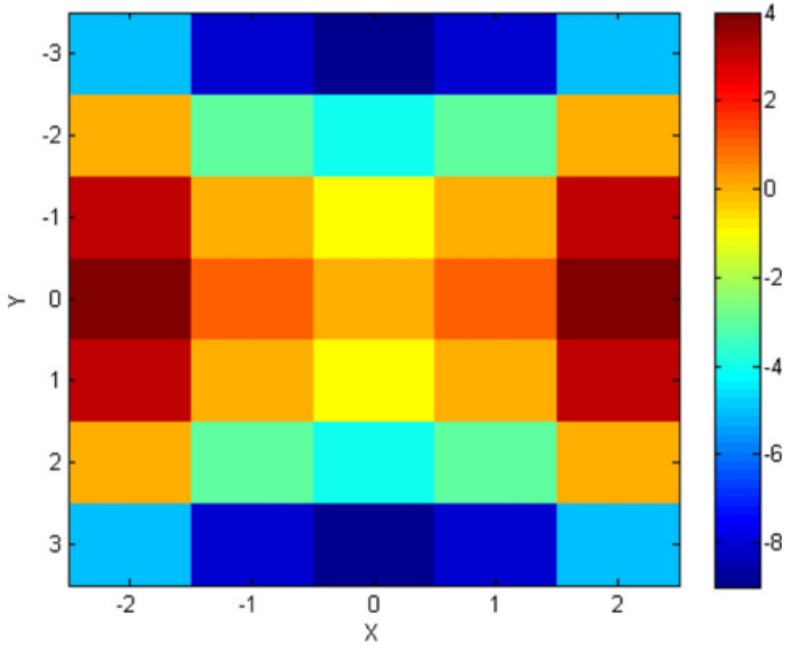
To improve the resolution of the 3D plot, you need to increase the number of points within the X and Y arrays, and then recompute the Z array.

4.5.6 Background for 2D Plotting of Arrays

Example 1

Plot the function $Z = X^2 - Y^2$, where **X** is in the range of $[-2, 2]$ and **Y** is in the range of $[-3, 3]$ as a 2D plot.

$$Z = \begin{bmatrix} -5 & -8 & -9 & -8 & -5 \\ 0 & -3 & -4 & -3 & 0 \\ 3 & 0 & -1 & 0 & 3 \\ 4 & 1 & 0 & 1 & 4 \\ 3 & 0 & -1 & 0 & 3 \\ 0 & -3 & -4 & -3 & 0 \\ -5 & -8 & -9 & -8 & -5 \end{bmatrix}$$

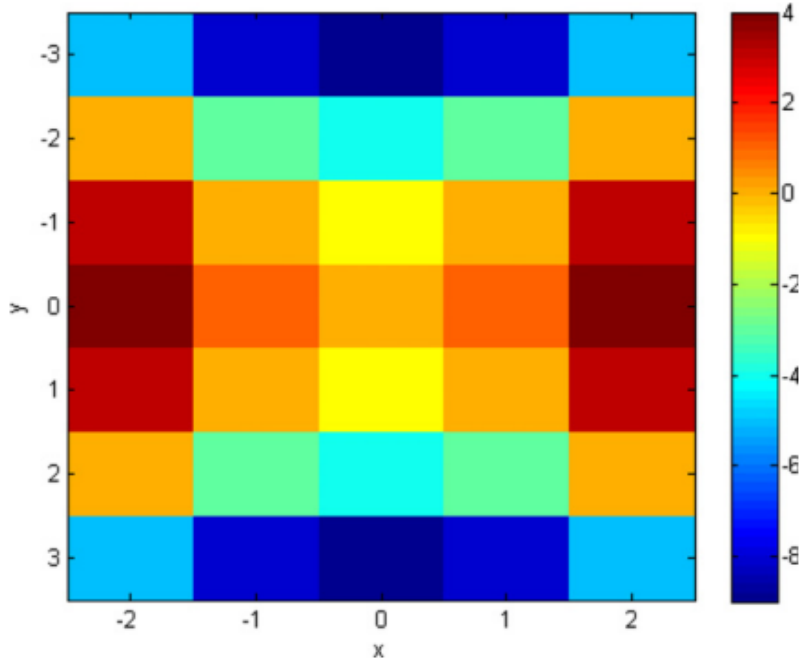


- there is a relationship between the values of Z, the color bar, and the color of the 2D graph.

2D Plot an Array with the `imagesc` Function

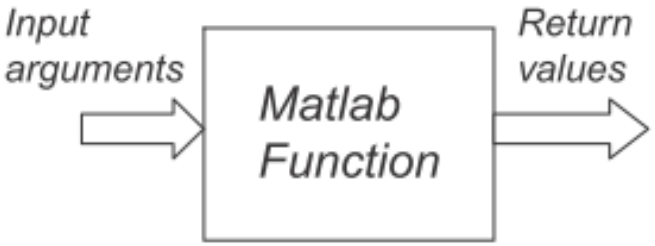
2D Plot an Array with the `imagesc` Function

```
x = -2:1:2;
y = -3:1:3;
[X,Y] = meshgrid(x,y);
Z = X.^2 - Y.^2;
imagesc(x,y,Z)
xlabel('x')
ylabel('y')
colorbar
```



5 Matlab Functions

accepts
one or more
Matlab variables



returns
one or more
Matlab variables

operates on them in some way

```
function a = add2(b,c)
a = b + c;
end
```

```
function [r,theta] = Cartesian2polar(x,y)
r = sqrt(x^2 + y^2);
theta = atan2(y,x);
end
```

The Purpose of a Function

1 *Improves Code Readability*

- Five techniques to improve the readability of your programs:

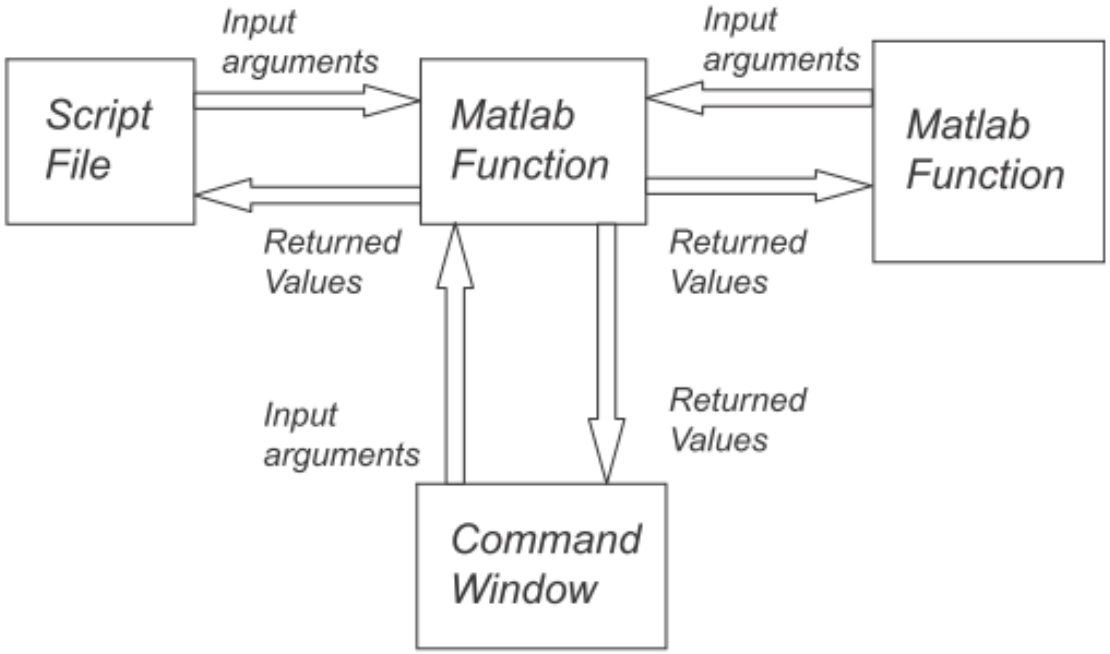
1. Use proper names for variables
2. Comment your code
3. Use functions
4. Use consistent code indentation
5. Peer-review of code.

2 *Improves Code Reusability*

- A piece of code should be typed only once, then used as many times as required.

5.1.3 Calling a Matlab Function

- You can call a Matlab function from a script file, from the Command Window, or from another function.



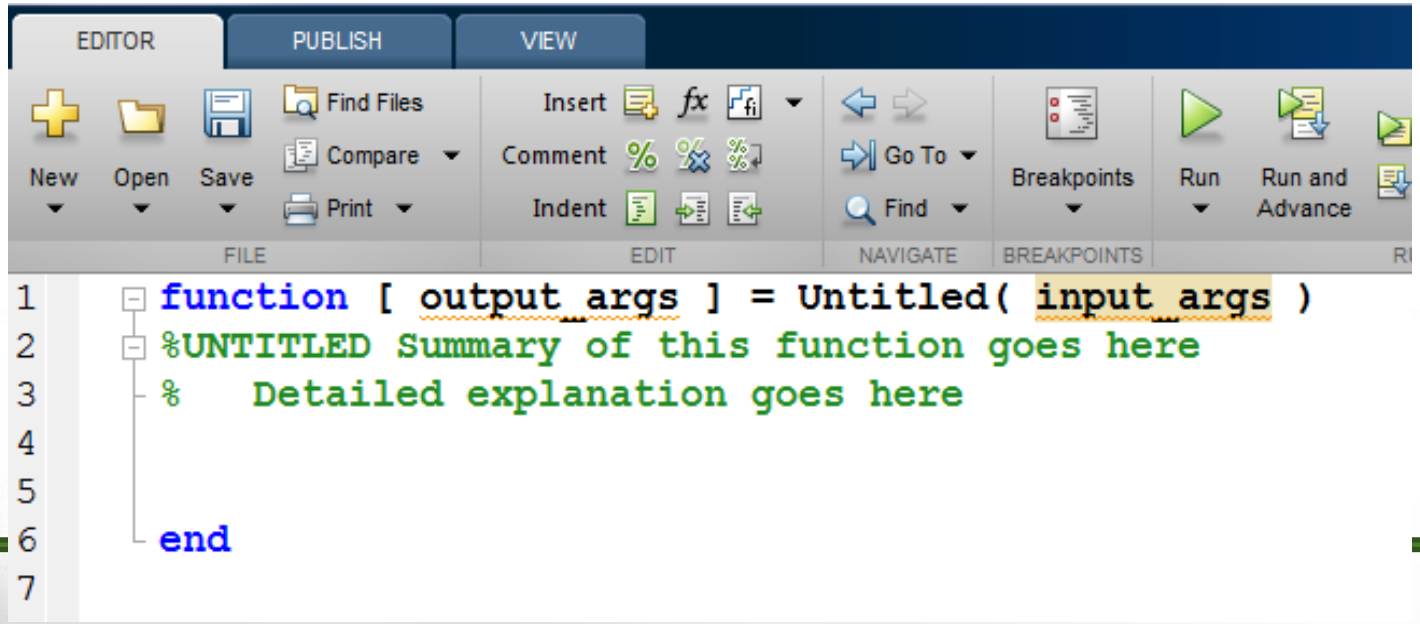
Lesson 5.2 Creating Functions

- Choosing the name of a function is a similar process to that of choosing the name of a script file
- Similar restrictions must be taken into consideration.

To create the add2 function, go to:

Menu→File→New→Function.

The Matlab Editor pops up and write your function as :



Lesson 5.2 Creating Functions

- Delete everything in the Editor and type the following code in the Editor

```
1   function z = add2(x, y)
2   %This function adds the numbers x and y
3   % and returns the value z which is the result of
4   % the addition of the two numbers
5   z = x +  y;
6   end
7
```

- Save the add2 function using the name add2.m.
- The name of the file MUST be exactly the same as the name of the function and must be followed by the .m extension.

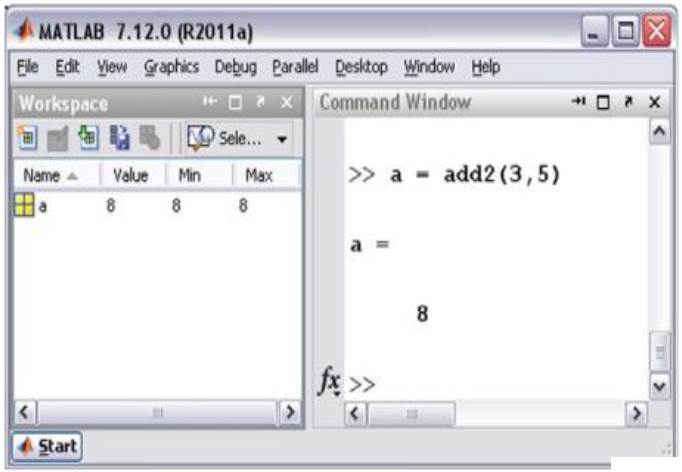
- Note that the Matlab Editor uses different colored text to simplify the programming process:

Keywords have a blue color.
Comments have a green color.
Code appears in a black color.

5.2.4 Calling a Matlab Function

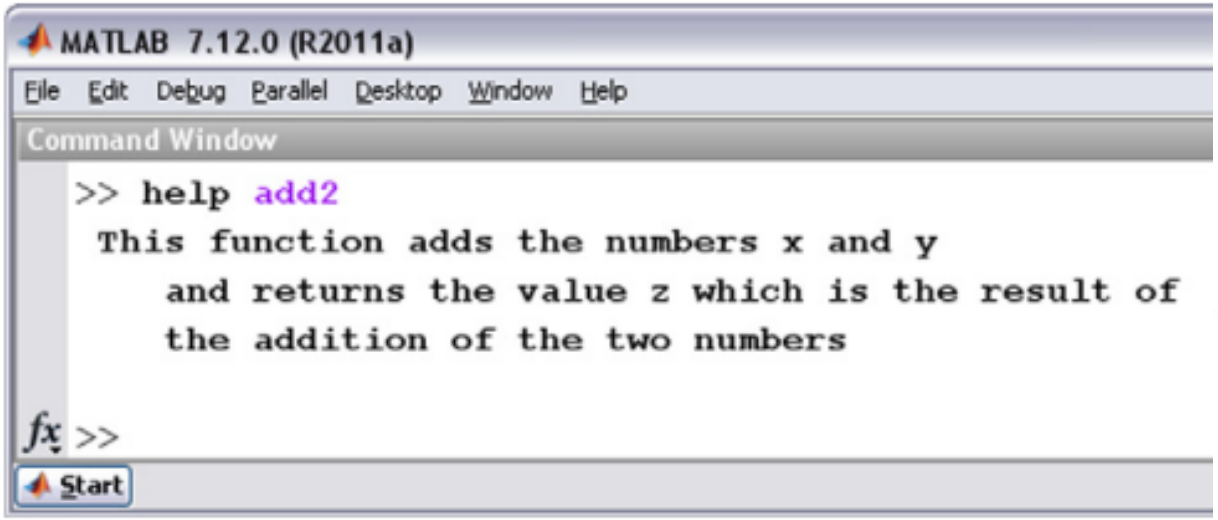
5.2.4.1 Calling a Matlab Function from the Command Window

```
>> a = add2(3,5);
```



- A new variable a is created and its value is 8 in the Workspace window .
- Note that the function arguments x, y and the returned value z that is created by the add2 function do not actually appear in the Workspace window and they do not exist in Matlab memory,

```
>> help add2
```



5.2.4 Calling a Matlab Function

5.2.4.2 *Calling a Matlab Function from a Script File*

```
a = 1;
b = 2;
c = add2(a,b)
```

5.2.4.3 *Calling a Matlab Function from Another Function*

```
function d = add3(a, b, c)
e = add2(a,b);
d = add2(e, c);
end
```

To call this function, at the **Command Prompt** type

```
>> z = add3 (1,2,3)
```

Matlab responds with

```
z =
     6
```

5.2.5 A Matlab Function Returning Two Values

```
function [addition, subtraction] = add_sub(x,y)
addition = x + y;
subtraction = x - y;
end
```

To call this function, at the **Command Prompt** type

```
>>[r, s]= add_sub (5, 3)
```

The result of calling this function is

```
r =
     8

s =
     2
```

Lesson 5.3 Scope of Matlab Variables in a Function

- A variable that is created within a function can be only accessed or modified by this function.
- This variable is called a local variable.

Example 1

Create a function that raises its input argument to the power r = 2.

```
function c = pow(a)
r = 2;
c = a.^r;
end
```

```
>> f = pow(3)
f =
     9
```

- The variables a, r, and c are local variables to the function pow and can only be accessed by this function.

```
>> r
```

Matlab responds with

```
??? Undefined function or variable 'r'.
```

Example 2

A variable created in the **Command Window** cannot be accessed by a function.

```
function c = pow(a)
c = a.^r;
end
```

Call this function from the **Command Window** as follows:

```
» r = 2;
» f = pow(2)
```

Matlab responds with

```
??Undefined function or variable 'r'.

Error in ==> pow at 2
c = a.^r;
```

- Even though we have created the variable r in the Command Window, the pow function cannot access this variable.

Similarly, a variable that is created in a script file cannot be accessed by a function.